

FTVM46 : Field Studies in Film, Television and Media Arts Production

General Information

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Course Code (CB01) :	FTVM46
Course Title (CB02) :	Field Studies in Film, Television and Media Arts Production
Department:	FTVM
Proposal Start:	Spring 2026
TOP Code (CB03) :	(0604.00) Radio and Television*
CIP Code:	(09.0701) Radio and Television.
SAM Code (CB09) :	Clearly Occupational
Distance Education Approved:	No
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000653872
Curriculum Committee Approval Date:	02/26/2025
Board of Trustees Approval Date:	04/22/2025
Last Cyclical Review Date:	09/27/2023
Course Description and Course Note:	<p>FTVM 46 provides students with hands-on experience in Film, TV and Media Arts production in the field. Students will travel and study in the United States or foreign countries at their own expense. Each course offering will concentrate on a specific target area or theme, chosen for its cultural or social significance. Each student will create an individual project or participate as a member of a production team that relates to each site or theme, under the direction of a Glendale Community College FTVM instructor. Note: This course may be taken 4 times; a maximum of 12 units may be earned. Each repetition must be in a different area of the United States/region, different international target area, or have a different theme. Note: This course is pass/no pass only.</p>
Justification:	Content Change
Academic Career:	<ul style="list-style-type: none"> Credit
Mode of Delivery:	No value
Author:	No value
Course Family:	No value

Academic Senate Discipline

Primary Discipline:	<ul style="list-style-type: none"> Mass Communication
Alternate Discipline:	No value
Alternate Discipline:	No value

Course Development

Basic Skill Status (CB08)

Course is not a basic skills course.

Allow Students to Gain Credit by Exam/Challenge

Course Special Class Status (CB13)

Course is not a special class.

Pre-Collegiate Level (CB21)

Not applicable.

Grading Basis

- Pass / No-Pass Only

Course Support Course Status (CB26)

Course is not a support course

General Education and C-ID

General Education Status (CB25)

Not Applicable

Transferability

Transferable to CSU only

Transferability Status

Approved

Units and Hours

Summary

Minimum Credit Units (CB07)	2
Maximum Credit Units (CB06)	4
Total Course In-Class (Contact) Hours	72 - 180
Total Course Out-of-Class Hours	36 - 36
Total Student Learning Hours	108 - 216

Credit / Non-Credit Options

Course Type (CB04)

Credit - Degree Applicable

Noncredit Course Category (CB22)

Credit Course.

Noncredit Special Characteristics

No Value

Course Classification Code (CB11)

Credit Course.

Variable Credit Course

Funding Agency Category (CB23)

Not Applicable.

Cooperative Work Experience Education Status (CB10)

Weekly Student Hours

	In Class	Out of Class
Lecture Hours	1	2
Laboratory Hours	3 - 9	0

Course Student Hours

Course Duration (Weeks)	18
Hours per unit divisor	54
Course In-Class (Contact) Hours	

Specifications

Methods of Instruction

Methods of Instruction Collaborative Learning

Methods of Instruction Demonstrations

Methods of Instruction Discussion

Methods of Instruction Field Activities (Trips)

Methods of Instruction Lecture

Methods of Instruction Laboratory

Methods of Instruction Multimedia

Out of Class Assignments

- Develop a project related to the target area, which may include writing, planning/development or creating pre-production materials
- Create individual or group video/film related to the target area
- Edit and prepare work for presentation, portfolio, exhibition or screening

Methods of Evaluation

Evaluation

Activity (answering journal prompt, group activity)

Presentation (group or individual)

Project/Portfolio

Presentation (group or individual)

Rationale

Self and peer evaluate work as a crew member on a cinematic shoot

Develop a project related to the target area, which may include writing, planning/development or creating pre-production materials

Present pre-production materials for a cinematic shoot

Shoot cinematic projects on location

Present cut scenes from a cinematic shoot

Textbook Rationale

No Value

Textbooks				
Author	Title	Publisher	Date	ISBN
No Value	No Value	No Value	No Value	No Value
Other Instructional Materials (i.e. OER, handouts)				
No Value				

Learning Outcomes
Course Objectives
Organize and prepare for production in the field.
Identify previous work originating from the target area.
Identify issues related to production in the target area.
Execute a completed film, TV or Media Arts project within the time frame of the target area visit.
SLOs
Describe and analyze the history and contemporary issues of the target area. Expected Outcome Performance: 70.0
Create a technically and visually cohesive final project related to the target area. Expected Outcome Performance: 70.0

Additional SLO Information
Does this proposal include revisions that might improve student attainment of course learning outcomes?
No
Is this proposal submitted in response to learning outcomes assessment data?
No
If yes was selected in either of the above questions for learning outcomes, explain and attach evidence of discussions about learning outcomes.
No Value

SLO Evidence

No Value

Course Content

Lecture Content

History and Significance of the Target Area (1.5 hours)**Current Political, Cultural, and Social Issues of Target Area (1.5 hours)****Film, Television or Media Arts History of Target Area (2 hours)**

- Significant Film, Television or Media Arts work created in target area
- Historic and current issues in creating Film, TV or Media Arts Project in the target area

Basic Video Techniques (6 hours)

- Basic Composition
- Basic Camera Operation
- Basic Lighting Techniques
- Basic Editing Techniques

Shooting the Project (7 hours)

- Pre-production to prepare for production
- Production at target area
- Editing of project
- Preparing work for presentation

Total hours: 18

Laboratory/Studio Content

Basic Video Techniques (5-15 hours)

- Basic Composition
- Basic Camera Operation
- Basic Lighting Techniques
- Basic Editing Techniques

Shooting the Project (49-147 hours)

- Pre-production to prepare for production
- Production at target area
- Editing of project
- Preparing work for presentation

Total hours: 54-162

Additional Information

Repeatability

Not Repeatable

Justification (if repeatable was chosen above)

No Value

Is it possible this course will have a material fee?

No

I have contacted my library liaison (<https://campusguides.glendale.edu/faculty/liasons>):

Yes

What term(s) will this course be offered?

Summer (Every Other Year)

Will any additional resources be needed for this course? (Click all that apply)

- No

If additional resources are needed, add a brief description and cost in the box provided.

No Value

Resources

Did you contact your departmental library liaison?

Yes

If yes, who is your departmental library liaison?

Adina Lerner (Technology & Aviation, Visual & Performing Arts)

Did you contact the DEIA liaison?

No

Were there any DEIA changes made to this outline?

No

If yes, in what areas were these changes made:

No Value

Will any additional resources be needed for this course? (Click all that apply)

- No

If additional resources are needed, add a brief description and cost in the box provided.

No Value